

2025 OPEN VITORIA
JUDGES DETAILS PER SKATER
JUNIOR A MAS FREE SKATING

Rank	Name	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions									
1	PAU VILELLA SIRVENT	1	38.96	15.97	22.99	0.00									
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2F+2T+1A+SEQ		4.20	-0.36	-2	-2	-2								3.84
2	2A<<	F <<	1.10	-0.55	-5	-5	-5								0.55
3	CCoSp2V		1.88	-0.19	-1	-1	-1								1.69
4	2Lo		1.70	-0.28	-2	-1	-2								1.42
5	FCSpB		1.60	-0.11	-1	-1	0								1.49
6	2F+2T		3.10	-0.42	-2	-2	-3								2.68
7	ChSq1		3.00	0.17	1	0	0								3.17
8	2Loq	q	1.70	-0.57	-3	-3	-4								1.13
			18.28												15.97
Program Components				Factor											
Composition				2.40	3.25	3.25	3.00					3.17			
Presentation				2.40	3.25	3.00	3.00					3.08			
Skating Skills				2.40	3.50	3.25	3.25					3.33			
Judges Total Program Component Score (factored)														22.99	
Deductions:															0.00

Rank	Name	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions									
2	ALAIN MATILLA JUEZ	2	33.81	12.81	21.00	0.00									
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2Lz+COMBO+2T*	*	2.10	-0.70	-2	-5	-3								1.40
2	CoSp*	F *	0.00	0.00	-	-	-								0.00
3	2F!	!	1.80	-0.24	-1	-1	-2								1.56
4	2Lo		1.70	-0.28	-2	-1	-2								1.42
5	2Lzq	F q	2.10	-1.05	-5	-5	-5								1.05
6	1A+1Eu+2S		2.90	0.00	0	0	0								2.90
7	ChSq1		3.00	-0.17	0	0	-1								2.83
8	FCSp1		1.90	-0.25	-2	0	-2								1.65
			15.50												12.81
Program Components				Factor											
Composition				2.40	3.00	3.00	3.00					3.00			
Presentation				2.40	2.75	2.75	2.75					2.75			
Skating Skills				2.40	3.00	3.00	3.00					3.00			
Judges Total Program Component Score (factored)														21.00	
Deductions:															0.00

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
*	Invalid element	<<	Downgraded jump	!	Not clear edge	F	Fall
q	Jump landed on the quarter						